



# 2023 CREDECA Team Challenge

Unlimited Imagination & Creativity!  
Team Work! Problem Solving!

Team Challenge II.

Classics & Future : the original festival



World Association of Creativity

## Team Challenge II. Classics & Future : the original festival

### A. Understanding the Problem

Most countries and regions have their own festivals. Depending on the characteristics of the region, the form and content of the festival also vary in food, play, march, and experience. In the case of a festival with a long history and tradition, there is also a mythical dramatic story in it.

However, as with many, many festivals have changed over time, and their original appearance and content are sometimes known to only a few people.

The team should select one old festival that is well-known to us and complete a performance that shows why this festival was created and that the first festival is completely different from the present.

### B. Problem Overview

: The team will create and present a performance based on an original story that includes the following elements (Time limit: 8 minutes; Presentation of performance required; Cost limit: \$150 USD).

- a. One festival currently being held
- b. The past and present of the selected festival
- c. Appearance of participants in the festival
- d. Stage Background
- e. Two Talent Show

### C. Performance

#### a. The story in the performance

- 1) One festival currently being held
  - Festivals are currently being held anywhere in the world and should be hosted by the region or country.
  - Festivals should not be content that can cause discomfort or antipathy to people in other regions or countries.
- 2) The past and present of the selected festival
  - The past and present aspects of the festival should appear in detail in the performance.
  - There should be a decisive reason for the past festival to be changed to the present.
- 3) Appearance of participants in the festival.
  - The appearance should reveal the characteristics of the festival.
  - Outer clothing or props should be used creatively.

#### 4) Stage Background

- The stage background should be produced and presented in three different ways according to the flow of the story.
- One out of three stage backgrounds should be produced as differentiated from the rest of the backgrounds as much as possible.

#### **b. Format of Performance**

- 1) The story created by the team should be presented in the form of a play.
- 2) The team should be able to clearly communicate the story in the way they want.
- 3) The performance shall include a load test of the structure and present it. Within the area marked by the competition, some team members present structural tests and others present performances.
- 4) No additional time is given for weight testing.

#### **c. Time of Performance**

- 1) The team's presentation must be completed within the 8-minute time limit. It includes the time the team needs to set up its props in the competition area.
- 2) The time provided will begin when the judge signals the team to start.
- 3) The team cannot ask for the time to be stopped.
- 4) When the time is up, the judge will stop the team's presentation. (Zero points will be given to any solutions that are not presented.)

#### **d. Cost**

- 1) The combined value of all the materials used during the team's presentation cannot exceed \$150 USD.
- 2) All materials used in the presentation must be listed in the Expense Report and included in the total cost.
- 3) Cost-designated items: The value of items that are worth more than \$5 USD, such as musical instruments, laptops, audio equipment, beam projectors, and cell phones, shall be designated as \$5 USD.
- 4) Banned items: Fire (or flame), gunpowder, live animals, chemicals, sprays, weapons, dry ice, items that may pollute or damage the competition site, items that the judge considers dangerous
- 5) Value of a used item: One-fifth the market price of a new product
- 6) Value of a recycled item: \$0 (Must be specified in the Expense Report)

7) Cost-related penalties may be imposed if:

- items are missing from the list.
- the judge decides that the team has exceeded the cost limit.
- banned items are used. The judge may prohibit the team from using props that include any of the banned items at any time; in the event the banned items have already been used in the team's presentation, zero points may be given for all scoring categories that are related to such items.

**D. Talent Show**

- a. The team may showcase their 2 talents in any way they wish to during their original performance to further enrich it.  
(Example: Composing and writing a song that goes hand in hand with the overall atmosphere of the performance and is used as background music)
- b. However, in the event the team chooses talents that overlap with a scoring category, its Talent Show will receive zero points.
- c. The judges will evaluate the team's Talent Show based on how unique it is compared to those of the other teams, how outstanding the team's talents are, how much effort has been put in, and its harmony with the performance.

**E. Evaluation Categories & Scoring**

Area	Category	Description	Score
<b>a. Performance (80 pts)</b>	Story	Overall quality and creativity of the story	0~50
	Acting	Audibility, movement, natural acting	0~30
<b>B. Requirements (130 pts)</b>	One festival currently being held	Appropriateness as a performance material	0~10
		Appropriateness of actual festival content	0~10
	The past and present of the selected festival	the distinction between the past and the present	0~20
		The decisive reason for the past festival to be changed to the present.	0~20
	Appearance of participants in the festival	the outward characteristic of the festival	0~20
		Creative use of materials	0~15
	Stage Background	The number of stage backgrounds that appear.	0, 5, 10, 15
		Differentiating the background of one stage	0~20
<b>C. Talent Show(40pts)</b>	Excellence of the team's unique talents and the effort that has been put in	0~20	
	Harmony with the performance	0~20	
<b>Total Score</b>			250

**F. Penalties**

Judges may impose penalties for "spirit of competition" violation, unsportsmanlike conduct, outside assistance, violation of safety regulations, exceeding the cost limit, and violation of other limitations (-1 to -100 points per offense). (Refer to the penalty regulations in the Program Guide.)

\*Omission of scored problem requirements carries no penalty except loss of score (zero points).

**G.**  
**Competition**  
**Site**

- a. A 2m x 3m competition area will be provided (larger, if possible).
- b. A three-prong electrical outlet will be available;  
 However, the team must bring any extension cords it needs.
- c. The team cannot adjust the lighting at the site.
- d. A penalty (-1 to -100 points) may be imposed for polluting or damaging the competition site. After its presentation is finished, the team must clean up the site and return it to its original state in a timely manner. Any cleaning utensils used for cleanup will not count towards the total cost of the team's solution.
- e. The team cannot raise objections in relation to the floor surface of the competition site.

**H. Documents**  
**to Submit**

Document \ Competition	Competition	Preliminary Competition (No signing required)	Main Competition
<b>a. Application Form for Participation</b>		Submit Online	Submit 2 copies
<b>b. Solution Description Form</b>		Submit Online	Submit 4 copies
<b>c. Expense Report (including receipts)</b>		x	Submit 1 copy
<b>d. Script</b>		x	Submit 1 copy

**I. Matters to  
Note**

- a. The team must read 1) the limitations that apply to this Problem, 2) additional announcements on the Problem limitations (made on the website), and 3) the Program Guide. The team is responsible for any disadvantage it may suffer due to its failure to check the above. Check for any new announcements on the Problem limitations by regularly accessing our website.
- b. Submit all problem clarifications using the provided form via e-mail.
- c. Set up the team's membership sign on the left or right side of the competition area so that it is visible to the judges throughout the performance.
  - 1) The sign should be at least 40cm x 40cm in size and free-standing, and must show the team's name, problem, and division.
  - 2) The judges may impose a penalty if the team's sign is not visible during the performance (or has been omitted completely) or information is missing from the sign.
  - 3) Materials used to make the team's sign must also count towards the team's total cost.
- d. All teams are required to compete in both a Team Challenge (worth 250points) and a Self-activity (worth 100 points). The scores the team earns in these two problems will be added to calculate its final score. Spontaneous Problems offer teams an interesting opportunity to showcase their on-the-spot creativity, problem-solving skills, and teamwork. More information on these problems can be found in the Program Guide.

*CREDECA, its licensees, and the problem authors and competition staff assume no responsibility for damage or injury incurred as a result of attempting to solve this Problem.*

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